

MACHINE LEARNING ENGINEER

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Skills

Programming Languages: Python, SQL, Bash, Java, C#

Tools and LibrariesPyTorch, RLlib, GCP, AWS, Docker, Spark, Airflow, TensorFlow, Unity

Theory:
Linear Algebra, Reinforcement Learning, Statistical Machine Learning

Education

TU/e and KTH Stockholm, Sweden

MASTER'S DEGREE IN DATA SCIENCE

Double degree program in Data Science with a minor in Business and Entrepreneurship

• First year at TU/e, Second year at KTH

• Awarded EIT scholarship of excellence which included a tuition fee waiver

• Average Grade: 8.28/10

B.S. IN SOFTWARE ENGINEERING

Amirkabir University of Technology

Tehran, Iran

Sep. 2013 - Aug. 2018

Sep. 2018 - Aug. 2020

• Ranked in the top 0.06% participants in the national university entrance exam (Konkour)

NOTABLE PROJECTS AND COURSES

GRADUATE

- · Scalable Machine Learning and Deep Learning: A (Histogram Method for Adverserial Example Detection Project)
- Data intensive computing: A (Real-time Subtitle Rating Project)
- · Advanced Algorithms: A
- · Data Mining: A
- Visualization: A (3D Rendering Project)
- Visual Computing Project: A
- Self-studied Reinforcement Learning: An Introduction
- Self-studied All of Statistics: Concise Course in Statistical Inference (My Solutions)
- Self-studied Mathematics for Machine Learning book
- Modified CartPole problem solved using Reinforcement Learning (Code)
- GTZAN Genre classification using CNNs (Code)

Undergraduate

- · Engineering Mathematics: A
- · Foundations of Matrices and Linear Algebra: A
- Signals and Systems: A
- Statistical Machine Learning (Master's course taken during Bachelor's): B

Research and Teaching Experience ____

Klarna Stockholm, Sweden

Web Automation Research Team

Jan. 2020 - Current

- Major contributions to the paper The Klarna Product Page Dataset: A Realistic Benchmark for Web Representation Learning. Implemented and evaluated the FreeDOM model from scratch and achieved a 0.95 F1-score. Major contributions to the modular design of the code base to allow easy experimentation and model development (paper) (repo)(FreeDOM paper)
- Wrote research proposals that resulted in 1 research grant and 1 patent filing
- · Implemented offline dataset saving for Reinforcement Learning agent over the web to allow offline training
- Creating efficient representations of web pages to bootstrap training of RL agent
- Designed and implemented pipelines for pre-processing semi-structured web page data into efficient tree data structures
- Reduced training time of models by 60% by using IO optimizations and GPU training
- Collaborated with the Swedish Environmental Research Institute (IVL) for master thesis: Combining Learned and Analytical Models for Predicting CO2e Emissions in Textile Products (paper)

Aref Moradi · Résumé

Institute for Cognitive Sciences Studies

Tehran, Iran

NTERNSHIP Aug. 2017 - Sep. 2017

- Analyzed neural activity signals of finger tapping using the **fNIRS** neural data acquisition device
- Translated and edited a Persian manual for future students of the institute

Amirkabir University of Technology

Tehran, Iran

TEACHING ASSISTANT

- Data Structures and Algorithms, Helped with grading homework, (Spring 2017)
- · Artificial Intelligence, Helped with grading homework and designing class projects, (Autumn 2016)
- Engineering Statistics, Held TA classes going through problems, (Spring 2016)

Relevant Work Experience _____

Resolution Games Stockholm, Sweden

MACHINE LEARNING ENGINEER

February 2023 - Current

- Design and implementation of ETL pipeline using GCP services.
- Design and implementation of a custom solution for automatic ML training of RL models using Unity builds by leveraging GCP Pub/Sub and Powershell scripting.
- · Reinforcement learning and imitation learning research and development applied to player-facing game features.
- · Contribution to game difficulty design by providing game designers with custom control over RL models.

Klarna Stockholm, Sweden

MACHINE LEARNING ENGINEER - FULL TIME

Aug 2019 - February 2023

- Designed and developed model training and deployment pipelines using Jenkins and AWS services
- Researched, evaluated and developed SOTA Computer Vision and NLP models for ad content tagging, creation and moderation
- Experience with **Transformer** models in **CV** and **NLP** applications
- Improved inference times of models by **concurrency** in Python (**asyncio**)
- Moderated weekly paper reading sessions to keep updated with state-of-the-art research

Divar Tehran, Iran

DATA SCIENTIST/ENGINEER - FULL TIME

Sep.2017 - Sep. 2018

- · Divar is the biggest Ad Marketplace in Iran with more than 10m monthly users. Divar is part of Cafe Bazaar holdings
- Performed A/B test for determining the location of the chat button which led to 10% increase in chat usage
- Implement, deploy and maintain **Spark** and **Apache Airflow** applications for various ETL pipelines.
- Implemented Ad category classifier based on text
- Implemented chat data clustering and classification using word2vec and fasttext and visualizations using t-sne and PCA

Android Developer - part time

Aug. 2016 - Sep. 2017

- Led the design and implementation of a real-time Android chat client for the purpose of connecting buyers and sellers in Divar which resulted in a promotion
- Mentored junior Android Developer which resulted in delegating major tasks after 6 months and completely taking over the Android client after deployment
- Experienced in OOP best practices and writing clean and maintainable code

SpotYetStockholm, Sweden

CO-FOUNDER & FULLSTACK DEVELOPER - SLACKBOT FOR REMOTE CONNECTIONS

- SpotYet is a Slackbot for randomly matching people in Slack channels with fun ice-breakers and is currently used by more than 50 Slack work-spaces
- Back-end development using AWS services such as AWS Lambda and DynamoDB and minor front-end development using React

Certificates _

Nov. 2021 TOEFL iBT, Reading: 29 Listening: 30 Speaking: 30 Writing: 29 Total: 118

Oct. 2017 GRE General, Quantitative Reasoning: 167/170 Verbal Reasoning: 154/170 Analytical Writing: 5/6