

MACHINE LEARNING ENGINEER

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Skills

Programming Languages: Python, SQL, Bash, Java, C#

Tools and LibrariesPyTorch, RLlib, GCP, AWS, Docker, Spark, Airflow, TensorFlow, Unity **Theory:**Linear Algebra, Reinforcement Learning, Statistical Machine Learning

Work Experience _____

Resolution Games Stockholm, Sweden

MACHINE LEARNING ENGINEER

February 2023 - Current

- Design and implementation of ETL pipeline using GCP services.
- Design and implementation of a custom solution for automatic ML training of RL models using Unity builds by leveraging GCP Pub/Sub and Powershell scripting.
- Reinforcement learning and imitation learning research and development applied to player-facing game features.
- Contribution to game difficulty design by providing game designers with custom control over RL models.

Klarna Stockholm, Sweden

MACHINE LEARNING ENGINEER - FULL TIME

January 2020 - February 2023

AI CONTENT MODELING TEAM

- Designed and developed model training and deployment pipelines using Jenkins and AWS services (e.g., AWS Lambda, AWS Sagemaker, AWS SQS)
- Researched, evaluated and implemented Computer Vision and NLP models for ad content tagging, creation and moderation
- Trained, evaluated and deployed image moderation model that achieved a 0.9 F1-score
- Improved inference times of models by 50% using appropriate micro-service architectures and concurrency in Python (asyncio)
- Facilitated the on-boarding of 3 senior data scientists by leading the establishment and documentation of service specifications, team coding practices, and team guidelines
- Led team ML engineering efforts by ensuring high code quality and performance which has led to 2 domain-wide recognitions
 Web Automation Research Team
 - Implemented and evaluated the **FreeDOM** model from scratch and achieved a **0.95 F1-score** (Highest performance on average between evaluated models) which was a major part of the team research paper (paper) (repo) (FreeDOM paper)
 - Reduced training time of models by 60% by using IO optimizations and GPU training
 - Moderated weekly paper reading sessions to keep updated with state-of-the-art research
 - Refactored Reinforcement Learning powered agent for performing tasks over the web (DQN) to reduce the development time
 of adding novel policies
 - Designed and automated data pipelines for pre-processing **semi-structured** web page data into efficient tree data structures that enabled easy filtering of data based on language
 - Wrote research proposals that resulted in 1 research grant and 1 patent filing
 - Improved functionality and fixed bugs in Klarna's open-source Web Traversal Library (repo)

Data Engineer - part time Aug.2019 - Dec.2019

- Researched and identified the needs of analysts in the domain which led to aggregating **terabytes of purchase data** into summary tables for simplified access
- Developed and maintained ETL pipelines using Amazon Redshift, Spark and Airflow
- Implemented developer tools with preinstalled requirements using **Docker** which sped up analyst on-boarding

Divar Tehran, Iran

DATA SCIENTIST/ENGINEER - FULL TIME

• Divar is the biggest Ad Marketplace in Iran with more than 10m monthly users. Divar is part of Cafe Bazaar holdings

- Performed A/B test for determining the location of chat button which led to 10% increase in chat usage
- Implemented Ad category classifier based on text that achieved a 0.9% F1-score
- **System owner** of Metabase analytics dashboard (rotating ownerships every 3 months)
- Improved and maintained ETL pipelines for more than 100GB of data per day using Hadoop, Spark, Zeppelin and Airflow
- Implemented chat data clustering and classification using word2vec and fasttext for generating pre-defined messages and visualizations using t-sne and PCA
- Conducted analyses on chat data used for data-driven choices in the team. Implementing a KPI dashboard using dash and plotly to give daily insights to members of the team and the product manager
- Scrum master of chat team with great knowledge of agile scrum software processes and helped resolve communication problems in the team

Android Developer - part time Aug. 2016 - Sep. 2017

- Led the design and implementation of a real-time Android chat client for the purpose of connecting buyers and sellers in Divar which resulted in a **promotion**
- Collaborated with **cross-functional team of 6 people** to ensure on-time delivery of chat feature (The whole process from design to deployment took **9 months**)
- Mentored junior Android Developer which resulted in delegating major tasks after 6 months and completely taking over the Android client after deployment
- · Designed and built modular code components using RxJava, event-driven programming, and android frameworks such as MVP
- Experienced in **OOP** best practices and writing **clean and maintainable** code

SpotYet Stockholm, Sweden

CO-FOUNDER & FULLSTACK DEVELOPER - SLACKBOT FOR REMOTE CONNECTIONS

- SpotYet is a Slackbot for randomly matching people in Slack channels with fun ice-breakers and is currently used by more than **50** Slack work-spaces
- Back-end development using AWS services such as AWS Lambda and DynamoDB and minor front-end development using React
- Identified customers' needs and business decisions for the SpotYet and SpotBot product
- Scrum master of a team of 6 people ensuring organized and routine team meetings

Research Experience ____

Klarna Stockholm, Sweden

WEB AUTOMATION RESEARCH TEAM

- The Klarna Product Page Dataset: A Realistic Benchmark for Web Representation Learning (paper) (repo)
- Collaborated with the Swedish Environmental Research Institute (IVL) and Klarna to create a carbon emissions estimator model for textile products as part of master thesis titled: Combining Learned and Analytical Models for Predicting CO2e Emissions in Textile Products (paper)

Education

KTH and TU/e Stockholm, Sweden

MASTER'S DEGREE IN DATA SCIENCE

Sep. 2018 - Aug. 2020

Sep.2017 - Sep. 2018

- Double degree program in Data Science with a minor in Business and Entrepreneurship
- First year at TU/e, Second year at KTH
- Awarded EIT scholarship of excellence which included a tuition fee waiver

Amirkabir University of Technology

Tehran, Iran

B.S. IN SOFTWARE ENGINEERING

Sep. 2013 - Aug. 2018

- Ranked in the top 0.06% participants in the national university entrance exam (Konkour)
- Top 3 Technical Universities in Iran

Certificates _

Nov. 2021 **TOEFL iBT**, Reading: 29 Listening: 30 Speaking: 30 Writing: 29 Total: 118

Oct. 2017 GRE General, Quantitative Reasoning: 167/170 Verbal Reasoning: 154/170 Analytical Writing: 5/6